

PARALLAX

- Definition: “the apparent shift or movement of a nearby object against a distant background, when viewed from two different positions”

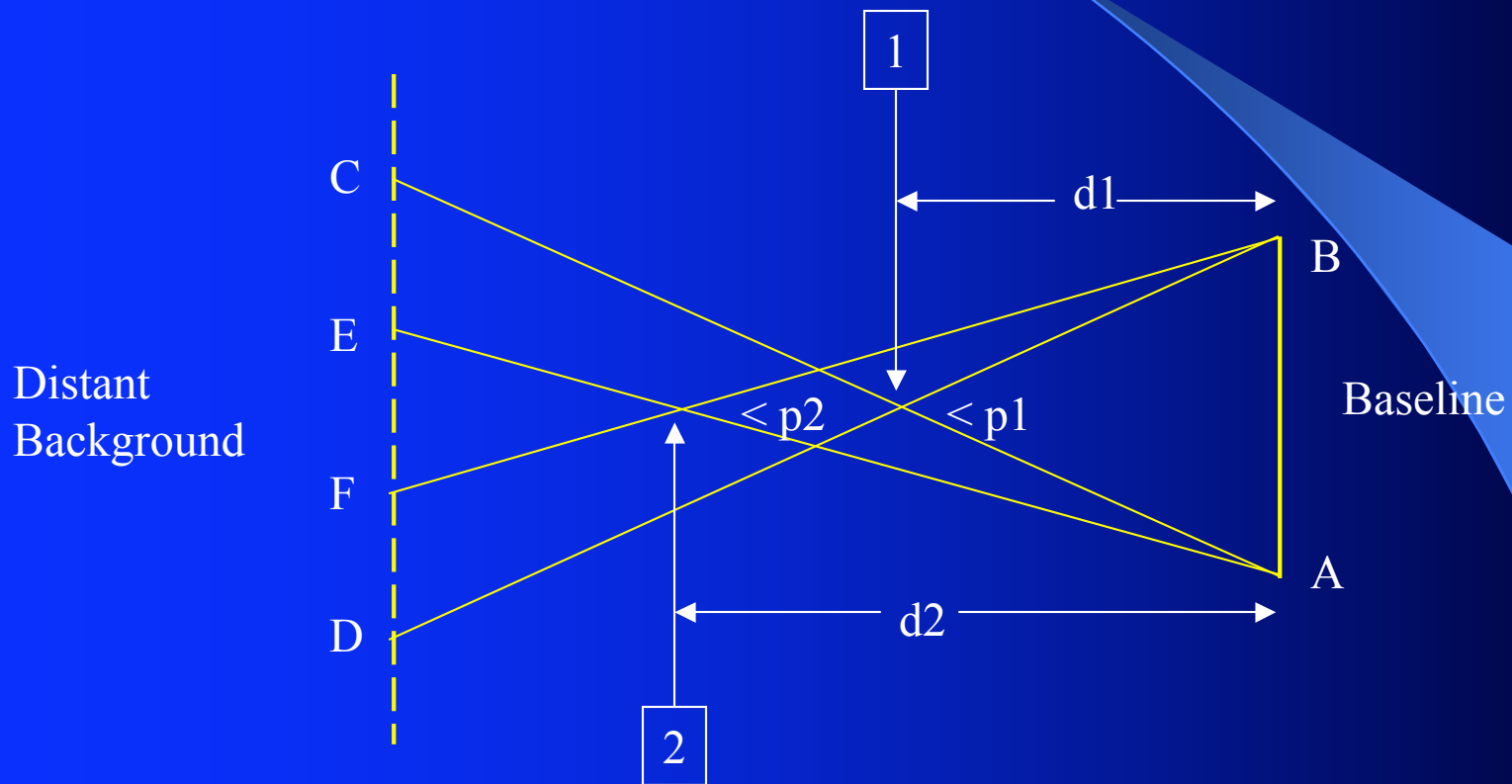
Examples of parallax

- Thumb in front of the eyes
- Speedometer (not digital) viewed by the driver vs. the passenger
- An object in the room when viewed from the RHS of the room vs. the LHS
- A flagpole when viewed from opposite ends of a sidewalk

Vocabulary of parallax

- Baseline
- Parallax shift or parallax angle
- Distance
- Small angle formula
- Arcseconds

Geometry of parallax



Conclusions

- Nearby objects have a greater parallax shift and a larger parallax angle than more distant objects.
- Conversely: If an object A has a larger parallax shift than an object B, using the same baseline, then A is closer than B.
- Extension: A longer baseline will produce a larger parallax shift for the same object.

How to measure d1 or d2?

If the scale were correct in the diagram, we would use “triangulation”

- Measure the baseline AB.

- Measure the angles at A and B.

- Create a simple scale drawing and measure d.

- OR, use simple trigonometry to calculate d.

But.....in astronomy:

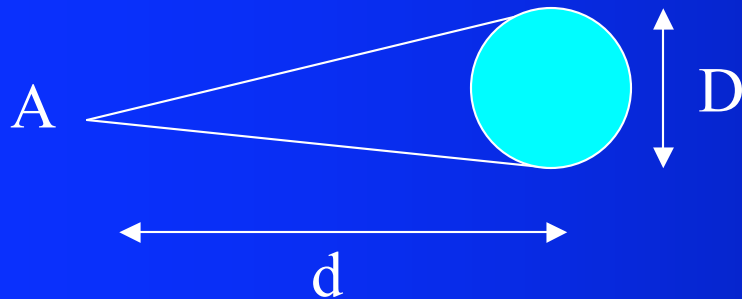
- The distances to most objects of interest are extremely large.
- Earth-based baselines make angles at A and B nearly 90 degrees!
- These angles are nearly impossible to measure accurately.

The picture becomes.....



....a very long, thin isosceles triangle.
The issue becomes one of measuring:
VERY TINY ANGLES!!

The Small Angle Formula

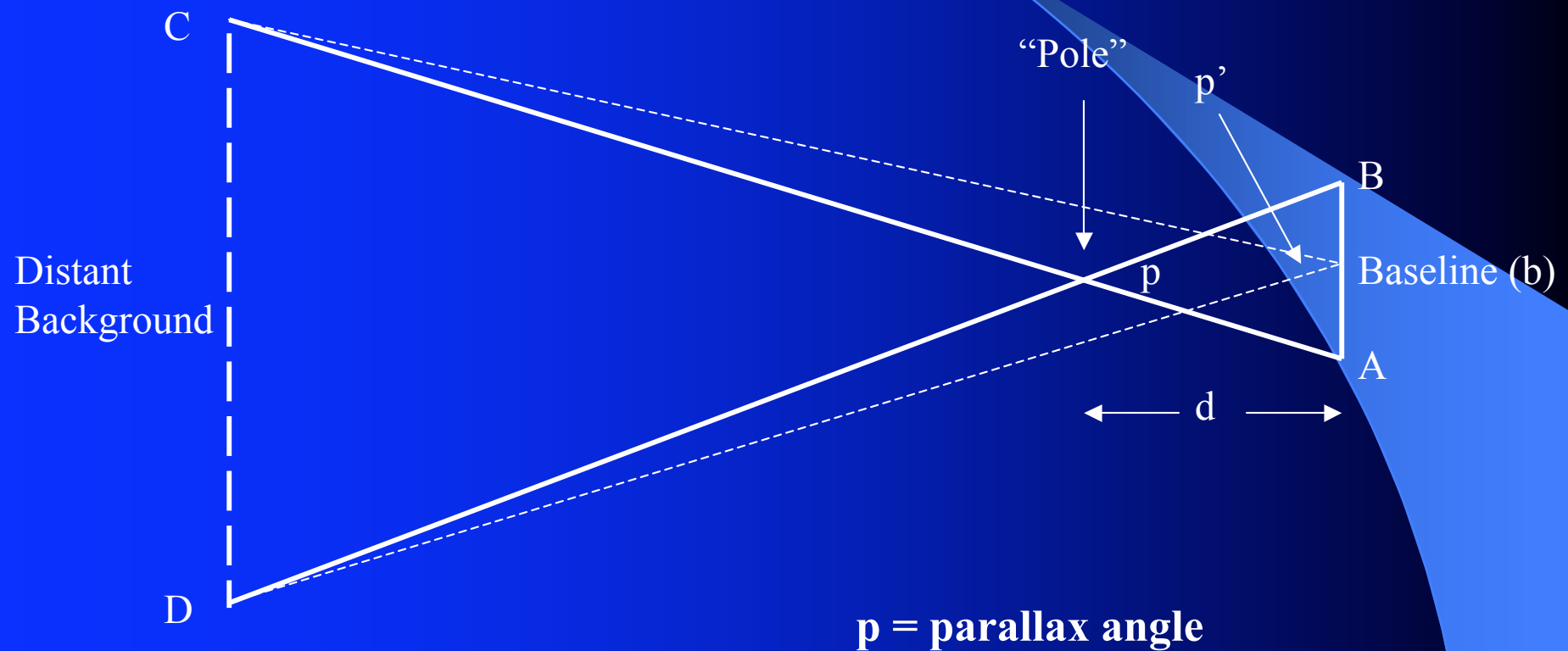


The Small Angle formula becomes:

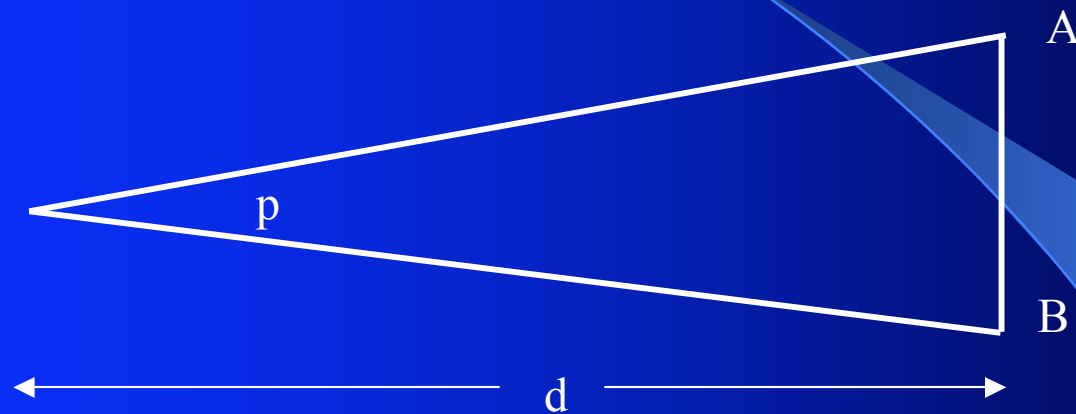
$$\text{Angle } A = (D/d) \times 206,265$$

(A in arcseconds)

Outdoor Parallax



Basic Geometry



The small angle formula gives us: $p = (AB/d) \times 57.3$
OR (with a little algebra manipulation):

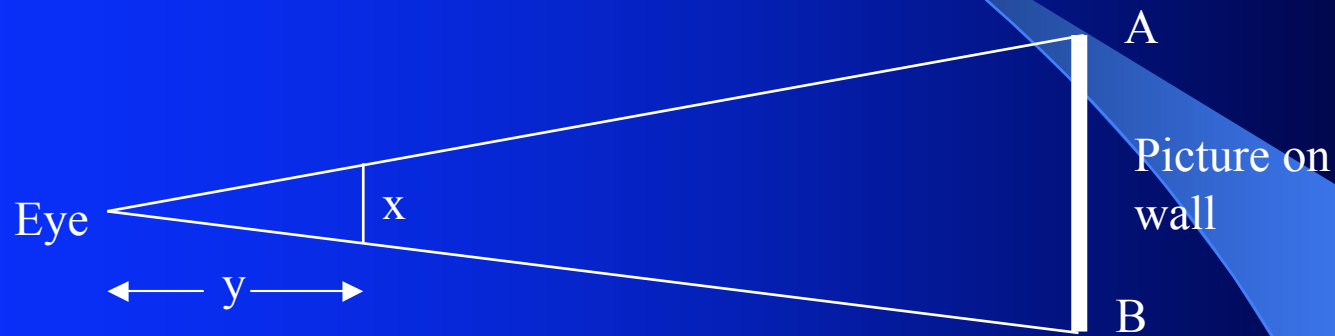
$$d = (AB/p) \times 57.3 \quad (p \text{ in degrees})$$

$$d = (AB/p) \times 206,265 \quad (p \text{ in arcsecs})$$

Outdoor approximation

- It's impossible to measure p directly. However, if the distance to the background is $\gg d$, then angle p' is approximately equal to p .
- We can measure p' just as we have measured angular size....by sighting on points C and D with a ruler and a meter stick.

Measuring Angular Size



Hold ruler in front of your eye. Match up “x” with A and B. Measure x. Partner measures y.

Angular size of picture = $(X/Y) * 57.3$ degrees

Example

- Measure $AB = 8.4$ meters
- Measure angle p' (angular size of CD) using ruler and meter stick. $x = 5$ cm, $y = 60$ cm.
- Calculate $p' = x/y * 57.3$ degrees = 4.8 deg.
- Calculate $d = 8.4/4.8 * 57.3 = 100$ meters.

The “Parallax Formula”

The formula:

$$d = (AB/p'') \times 206,265$$

works for ALL applications of astronomical parallax, where p'' is the parallax angle in arcsecs. d will have the same units as AB .

Example

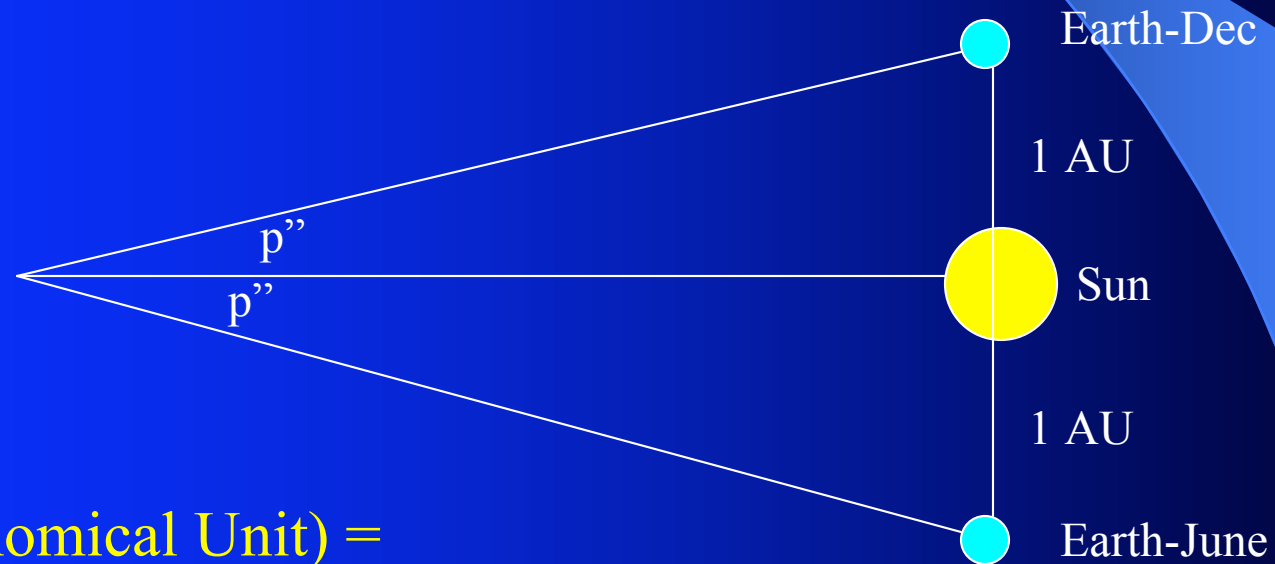
Suppose the Yerkes telescope in Wisconsin and the Leuschner telescope near San Francisco take an image of the same asteroid, at the same time. They measure a parallax angle of 4 arcsecs (4"). The baseline, AB, is the distance between the two scopes = 3200 km.

$$d = (3200/4) \times 206265 \text{ km} = 165 \text{ million km.}$$

(For reference: the Earth-Sun distance is about 150 million km.)

Making the baseline longer:

The “2 AU baseline”



1 AU (Astronomical Unit) =

Earth-Sun distance = 150 million km

Parallax with 2 AU baseline

Plug into the Parallax formula:

$$d = (AB/p'') \times 206,265$$

$$d = (2 \text{ AU}/2p'') \times 206,265$$

$$d = 3.1 \text{ E}16/p'' \text{ meters}$$

Very large numbers.....need a new unit!!

The Parsec

Definition: the distance that results when an object has a parallax angle of 1 arcsec with a baseline of 1 AU. The word, “parsec”, comes from a combination of “parallax” and “arcsecond”.

So, 1 parsec (pc) = 3.1×10^{16} meters = 31 trillion km.

Light Year vs. Parsec

One Light Year: the distance light travels in one year = 9.5×10^{15} meters = 9.5 trillion km.

One parsec = 31 trillion km.

So, one parsec = 3.26 light years

A simple formula

When astronomers observe the parallax of stars using the 2 AU baseline, then the parallax formula becomes:

$$d = 1/p''$$

And d is always in units of parsecs.

Examples: $p'' = 4$ arcsecs, $d = 0.25$ pc.

$p'' = 0.2$ arcsecs, $d = 5$ pc.

Min parallax = Max distance

- The Hipparcos satellite can measure parallax angles to around 1 milliarcsec = 0.001''
- Maximum distance = $1/0.001'' =$

1000 pc

or about 3300 ly (light years)

How to measure p ?

In astronomy we measure the parallax shift directly from two images taken by two different telescopes.

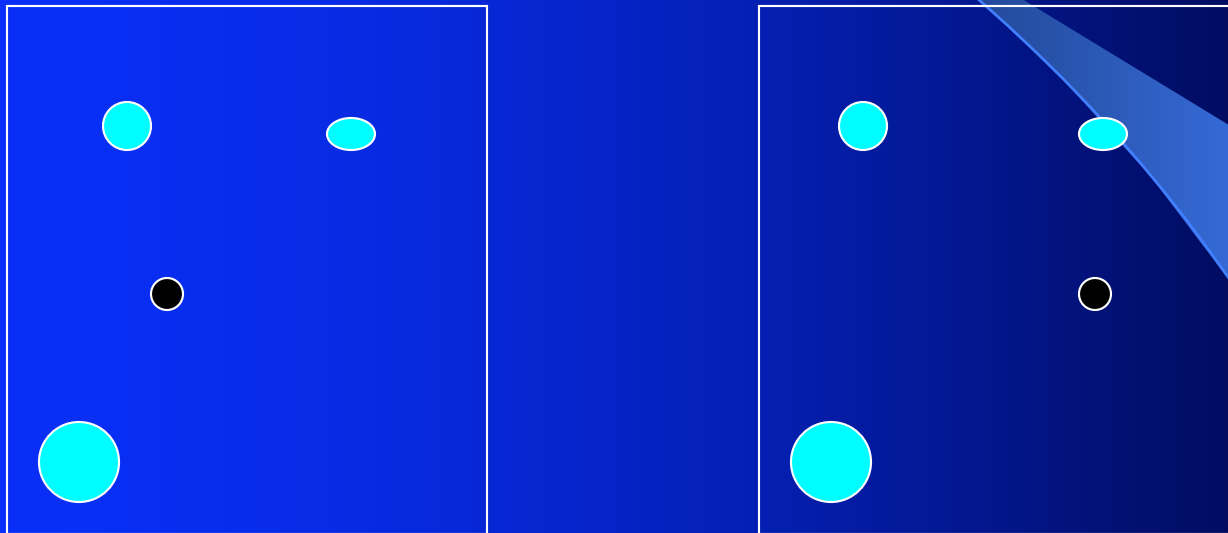
See example of asteroid “Austria” using
Hands-On Universe-Image Processing

Digital Images

- Each image is made of pixels
- Each pixel represents a certain angle in space
- Given by the **Plate Scale** in “/pixel.

Example

Plate Scale = $0.8''/\text{px}$.



Measure the shift in pixels. Suppose its 20 pixels.
Then $p'' = 20 \times 0.8 = 16''$

Distance calculation

Use the parallax formula:

$$d = (AB/p'') \times 206,265$$

For $p'' = 16''$ and $AB = 6,000$ km. (e.g.)

$$d = (6,000/16) \times 206,265 = 7.7 \text{ E7 km} = .77 \text{ AU}$$